

ProFlightSimulator Short Reference Guide

This short reference guide has been created to get you flying around like a pro in the shortest possible time.

Engine Start:

- Put the ignition switch to"BOTH".
- Set mixture to 100 %. Set throttle to about 25 %.
- Operate starter using the SPACE key.
- Set throttle back to idle after starting the engine.
- Release parking brake, if applied.

Keyboard controls:

Keybo	Keyboard controls:			
Tab. 1 Main keyboard controls on the numeric		Tab. 4: Autopilot and related controls.		
keypad with activated NumLock.		Key Action		
[U.S. keyboard uses "." instead of ","]		Ctrl + A	Altitude hold toggle on/off	
Key	Action	Ctrl + G	Follow glide slope 1 toggle on/off	
9/3	Throttle	Ctrl + H	Heading hold toggle on/off	
4/6	Aileron	Ctrl + N	Follow NAV 1 radial toggle on/off	
8/2	Elevator	Ctrl + S	Autothrottle toggle on/off	
o/,	Rudder	Ctrl + T	Terrain follow toggle on/off	
5	Center aileron/elevator/rudder	Ctrl + U	Add 1000 ft to your altitude (emergency)	
7/1	Elevator trim	Enter	Increase autopilot heading	
		F6	Toggle autopilot: current heading/waypoint	
		F11	Autopilot altitude dialog	
		F12	Autopilot heading dialog	
Tab. 2: View directions accessible after de-		Tab. 5: Special action of keys, if autopilot is enabled. [U.S.		
activating NumLock on the numeric keypad.		keyboard uses	"." instead of ","]	
Numeric Key	View direction			
Shift-8	Forward	Key	Action	
Shift-7	Left/forward	8 / 2	Altitude adjust	
Shift-4	Left	ο/,	Heading adjust	
Shift-1	Left/back	9/3	Autothrottle adjust	
Shift-2	Back			
Shift-3	Right/back			
Shift-6	Right			
Shift-9	Right/forward			
Tab. 3: Display		Tab. 6: Engine control keys		
Key	Action	Key	Action	
P	Toggle instrument panel on/off	SPACE	Fire starter on selected engine(s)	
c	Toggle ₃ D/ ₂ D cockpit (if both	!	Select 1st engine	
	available)	@	Select 2nd engine	
s	Cycle panel style full/mini Shift-	#	Select 3rd engine	
F5/F6	Shift the panel in y direction	\$	Select 4th engine	
Shift-F7/F8	Shift the panel in x direction	{	Decrease Magneto on Selected Engine	
Shift-F ₃	Read a panel from a property list	}	Increase Magneto on Selected Engine	
i/I	Minimize/maximize HUD	~	Select all Engines	
h/H	Change color of HUD/toggle HUD			
	off forward/backward			
x/X	Zoom in/out			
v/V	Cycle view modes forth/back			
Ctrl-c	Set view modes to pilot's view			

W	Toggle full screen mode on/off (3dfx	
	only)	
z/Z	Change visibility (fog) forward /	
	backward	
F8	Toggle fog on/off	
F ₂	Refresh Scenery tile cache	
F4	Force Lighting update	
F9	Toggle texturing on/off	
F10	Toggle menu on/off	
Tab. 7: Miscellaneous keyboard controls.		Mouse controlled functions:
Key	Action	There are three mouse modi.
В	Toggle parking brake on/off	In the usual mode (pointer curser) panel's controls can be
b	Apply/release all brakes	operated with the mouse.
g/G	Toggle landing gear up/down	To change a control, click with the left/middle mouse
,	Left gear brake (useful for	button on the corresponding knob/lever. While the
differential	braking)	left mouse button leads to small
	Right gear brake (useful for	increments/decrements, the middle one makes greater
differential	braking)	ones.
1	Toggle tail-wheel lock)	Clicking on the left hand side of the knob/lever decreases
]/[Extend/Retract flaps	the value, while clicking on the right hand side increases it.
p	Toggle pause on/off	Right clicking the mouse activates the simulator control
a/A	Speed up/slow down (time	mode (cross hair cursor). This allows control of
acceleration)		aileron/elevator via the mouse in absence of a joystick
t/T	Time speed up/slow down	(enableenable-auto-coordination in this case).
m/M	Change time offset (warp) used by	Right clicking the mouse another time activates the view
t/T	forward/backward	control mode (arrow cursor). This allows changing direction
Shift-F2	Save current flight to fgfs.sav	of view via the mouse.
Shift-F1	Restore flight from fgfs.sav	Right clicking the mouse once more resets it into the initial
F3	Save screen shot under fgfs-	state.
screen.ppm		
Shift-F4	Re-read global preferences from	
	preferences.xml	
Shift-F9	Toggle data logging of FDM on/off	
ESC	Exit program	

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